topoXpress iOS® guide

Follow this guide to get familiar with the integrated user interaction features, location source and data tranfer options of topoXpress on iOS®.



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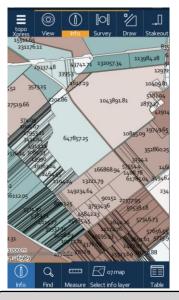
How to close topoXpress on iOS®



How to interact with topoXpress using Touch gestures on iOS®

topoXpress was designed for touch screens, therefore the user interface elements are providing an ergonomic experience on iOS®.

- Use **single taps** to push buttons, place vertexes or open and edit text fields.
- Use touch and hold on the zoom in and zoom out buttons.
- Use **pan** to move the map view or edit vertexes of a geometric feature.
 - Use **scroll** to navigate in the menu or in lists.
- Use **pinch** to zoom in or out on the map view.
- Use **rotate** to rotate the mapview.
- Use **edge swipe** on the left or right to show or hide panels.



Use taps, scroll on the panels and pan, pinch or ortate on the map view to navigate



Swipe from the left edge to show/hide the left panel



Swipe from the right edge to show/hide the right panel



How to drag and drop layers from File app into topoXpress on iPadOS®

The iOS/iPadOS® edition of topoXpress supports drag and drop gesture for adding new layers to an open project **from the Documents folder** of topoXpress in the **Files app**.



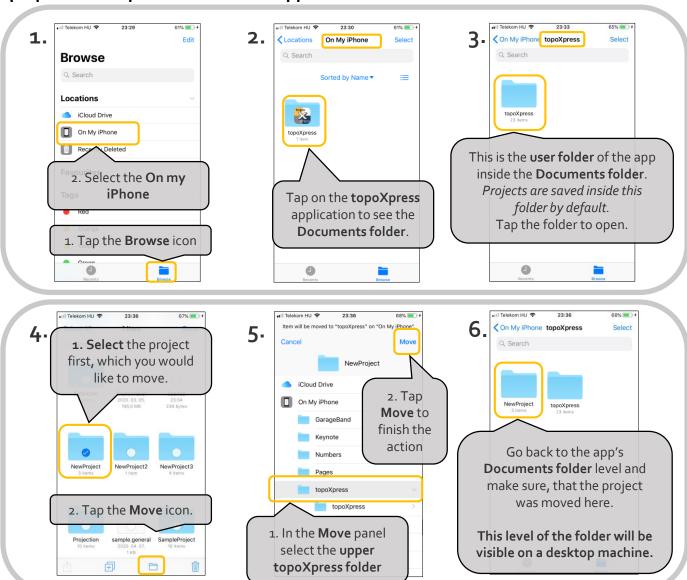
Note: This feature is only active in topoXpress when the Layers menu is open!



How to prepare topoXpress projects or files to be copied to a Mac® or PC from an iOS® device

All the apps on iOS® are running inside a sandbox, which means there is no shared Documents folder avaliable. Each app, like **topoXpress** has it's own dedicated **Documents folder**, where the user data can be stored (*e.g. Projects, raster images, ...*). This folder can be reached from either the **iOS Files app** or from **Finder (or iTunes on PC)** when the iOS device is connected to the computer. **On a desktop computer, only the top level of the Documents folder is accessible of the app!**

If you want to move data from the user folder to a desktop machine, **do these** preparation steps in the iOS® Files app:



<u>Note:</u> topoXpress offers a cloud service for subscribed users, which can tranfer projects between any supported platform of the app through the internet on secured chanels, which makes data transfer more easier and safer.



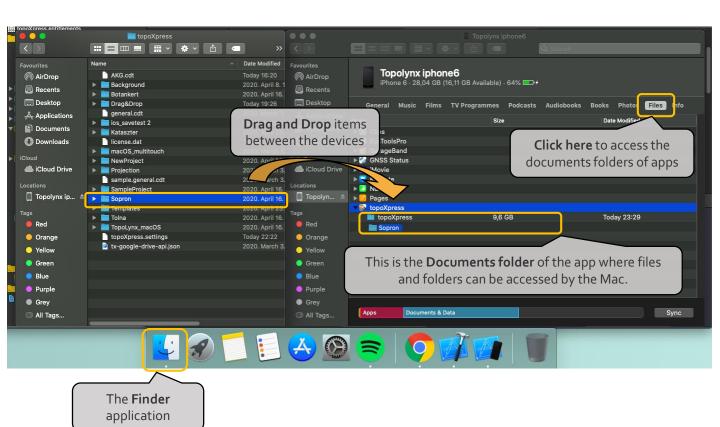
How to transfer topoXpress projects or files between your iOS® device and a Mac® computer

To transef files or projects between an iOS® device and a Mac® computer diretcly, you can use the **Finder**.

- If you would like to move files or project from your iOS® device to the desktop machine, read the guide on how to prepare topoXpress projects on iOS® to be moved to a desktop machine.
- If you would like to move files or projects from your Mac® to the iOS® device no additional preparation steps are required.

On macOS® Catalina follow these instructions:

- 1. Connect you iOS® device your computer and open two windows of Finder.
- 2. In one Finder windows select the iOS® device and click on the
- 3. In the other window open the the path where you transfer the data on your Mac®.
- 4. Create a split view to **drag and drop** project folders or files from one device to another.



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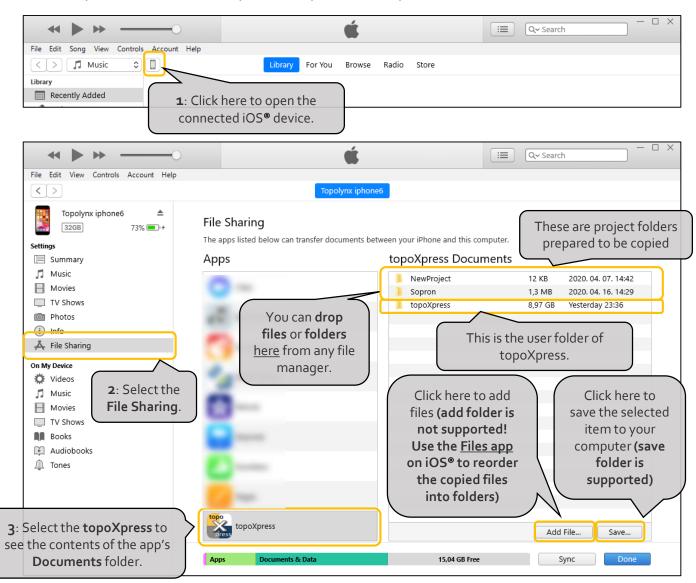


How to transfer topoXpress projects or files between your iOS® device and a Windows® computer

To transfer files or projects between an iOS® device and a Windows® machine directly, you need to use the Apple's <u>iTunes software</u>. iTunes is available from the **Microsoft Store** for Windows®, which is the official marketplace for Windows® apps.

- If you want to move files or projects from an iOS® device to the desktop machine, read the guide on how to prepare topoXpress projects on iOS® to be moved to a desktop machine.
- If you want to move files or projects from your desktop machine to the iOS® device no additional preparation steps are required.

Connect your iOS® device to your computer and open the iTunes software:



<u>Note:</u> If you would like to add complete project folders to the topoXpress app without wired connection on iOS®, use the integrated Cloud service inside the app.



How to get cm accuracy location data in topoXpress on iOS®

topoXpress has a GNSS Survey panel which can be used with the **built in GNSS** or with **external GNSS devices** to survey points, lines or polygons with multiple options. There are three way to use an external GNSS receiver with topoXpress on iOS[®]. Either way you need to use the receiver manufacturer's app to set up the location provider:

- One option to get detailed location data is trough a **TCP connection**. **See the guide on** *How to receive GNSS data through TCP port*. This way the sky plot and detailed GNSS accuracy metrics are visible on the GNSS Survey panel. This method works with all GNSS receiver, which can provide NMEA data through TCP.
- Second option is to use Bluetooth connection with a MFi certified GNSS
 receiver. Currently the <u>EOS Arrow</u> and <u>Juniper Geode</u> receivers are supported in
 this edition through Bluetooth connection.
- Another option is to use a MFi certified GNSS receiver with the manufacturer's
 app, which can stream location data through the Core Location service, which is
 accessible for all the apps. If this option is turned on in the manufacturer's app, use
 the Built in GNSS location source in topoXpress, and you will receive the location
 data from the external receiver.

Follow these steps in topoXpress to set up the Core Location service option:

• First, follow the guide on the manufacturers website to set up an MFi certified GNSS receiver to stream location through the Core Location service in iOS.





Note: If you are using the Built in GNSS option in topoXpress on iOS® only the position and HRMS/VRMS data will be displayed. The PDOP value is set to constant 1.o. No Sky plot data and further accuracy metrics will be displayed even if it is used with a high accuracy GNSS receiver through the Core Location service! Use TCP connection to get detailed information from the location source and accuracy.



How to receive GNSS data through TCP port in topoXpress on iOS®

The iOS® edition of topoXpress can connect to TCP servers in order to get location data from external GNSS receivers. The TCP server must be set up in the antenna manufacturer's application prior to the start of topoXpress. The TCP server should stream the location data in NMEA-o183 format.

Follow these step to set up topoXpress for receiving NMEA stream from a TCP port:







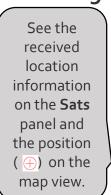










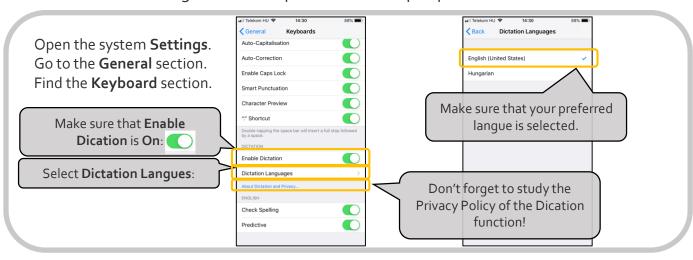






How to use Dictation in topoXpress on iOS®

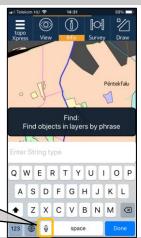
You can use dictation instead of your keyboard to enter text in topoXpress. On iPhone 6s or later, and iPad, you can use dictation without being connected to the Internet. Earlier models of iPhone and iPad require an Internet connection to use Dictation. Follow this guide to set up dication for topoXpress:



Open topoXpress and make sure that *Use iOS keyboard* is enabled under the Settings/System menu.

Find any text input field, which will show the system keyboard.

Tap the to start the Dictation.

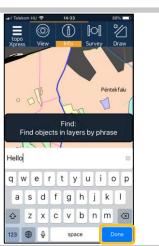


Say Hello and the text will show up.



Once you are happy with the text tap **Done**.

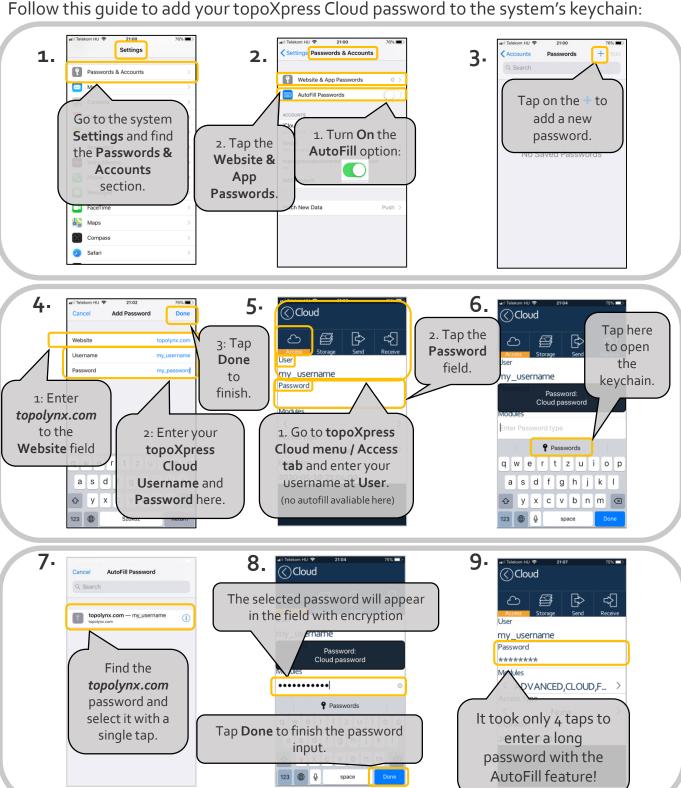
Visit the official support site of Apple to learn more on Dication: https://support.apple.com/en-us/HT208343





How to use AutoFill for your topoXpress password on iOS®

iOS® provides an excelent option to store your passwords in a safe keychain, which can only be accessed through authorization (e.g. Touch ID). The keychain supports AutoFill for password fields, which means no more typing required for complicated passwords! Follow this guide to add your topoXpress Cloud password to the system's keychain:

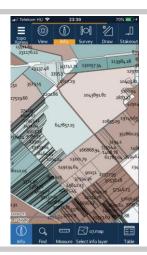




How to close topoXpress on iOS®

The iOS® edition of topoXpress has no **Exit button** in the main menu. Use the standard routine, just like on all the other apps to close. On the close event, all the edits and modification will be automatically saved along with the active hardware connections.

You can exit topoXpress any time. Please note, that only confirmed edits will be saved. E.g. If you are in the middle of a vertex editing of a polygon, the edits of the current geometry might not be saved.



On iOS® device without Home button, swipe up from the bottom of the screen and pause slightly in the middle of the screen.

On other iOS® devices, double-click the Home button to send the app in the background.



Once the app went into the background, swipe up the app to close.

